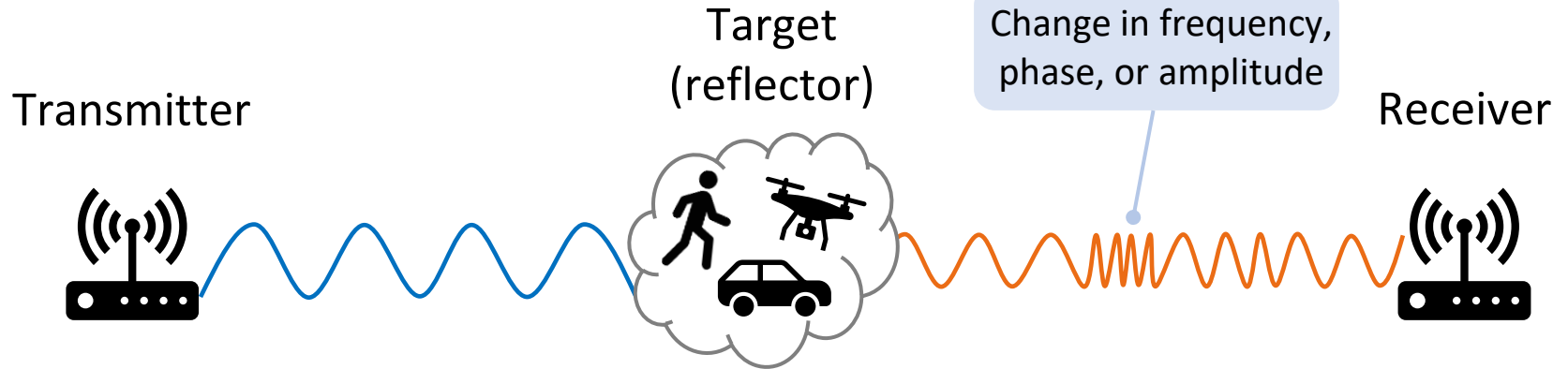


Learned Spike Encoding of the Channel Response for Low-Power Environment Sensing

Eleonora Cicciarella, Riccardo Mazzieri, Jacopo Pegoraro, Michele Rossi

March 15, 2024

Radio Frequency sensing

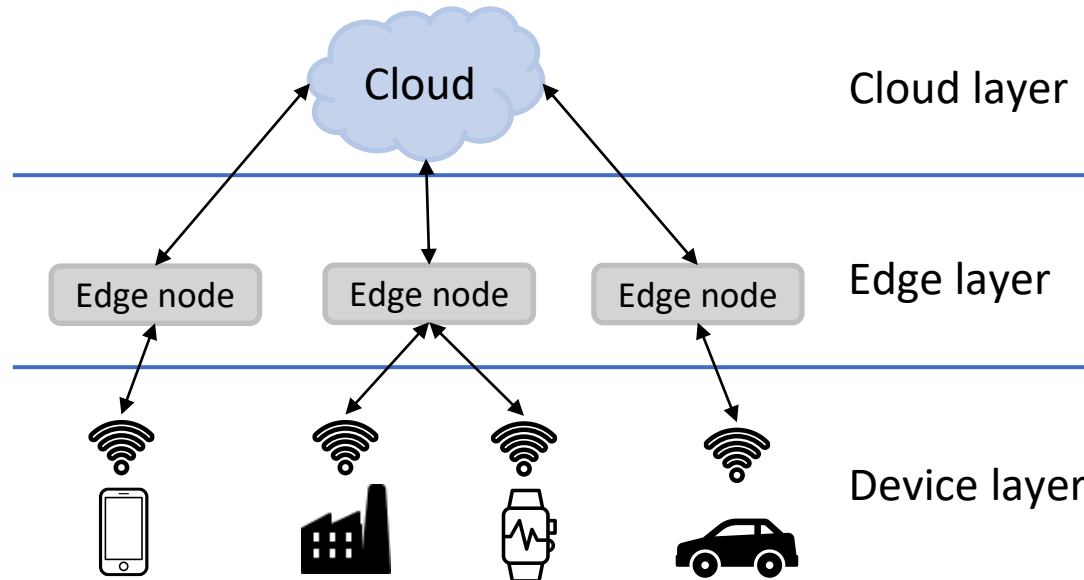


- Radio Detection and Ranging (RADAR) principle

Why radio signals instead of cameras?



Edge computing

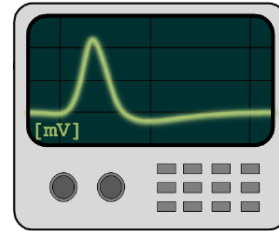
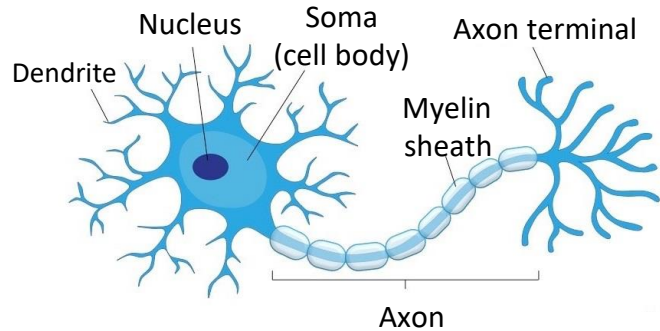


Complex Deep Learning models are run in the cloud

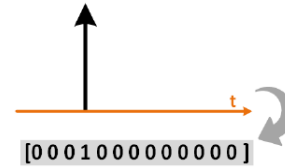
NEW PARADIGM:
Bring computation here

↓
Accuracy-efficiency trade-off

Spiking Neural Networks



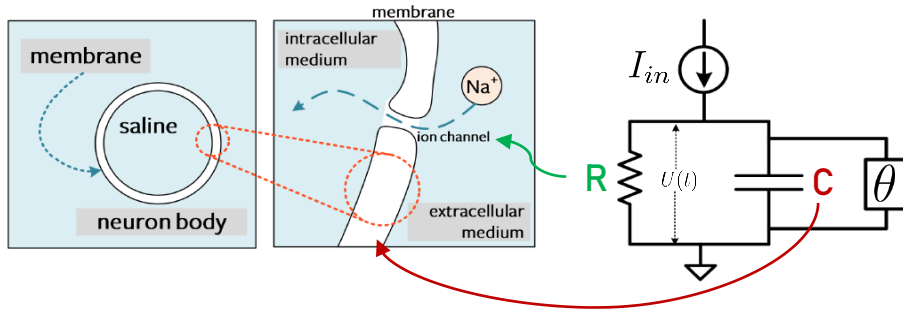
≈



All-or-nothing event

- 1. Biological neurons communicate via **action potentials**, or *spikes*
- 2. Biological neurons spend most of their time at rest
- 3. Event-based processing

The Leaky Integrate and Fire (LIF) neuron



$$\tau \frac{dU(t)}{dt} = -U(t) + I_{in}(t)R$$

time constant of the circuit

membrane potential

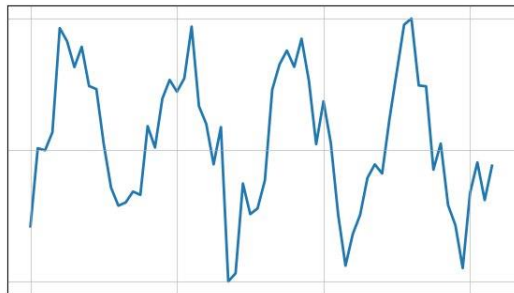
input current

Find approximate solution with *Forward Euler Method*

$$\beta = e^{-1/\tau}$$

$$U[t] = \underbrace{\beta U[t-1]}_{\text{decay}} + \underbrace{WX[t]}_{\text{input}} - \underbrace{S[t-1]\theta}_{\text{reset}} \quad S[t] = \begin{cases} 1, & \text{if } U[t] > \theta \\ 0, & \text{otherwise} \end{cases}$$

Spike encoding



Consider also
negative spikes

[0 0 **-1** 0 0 ... 0 1 0]

GOAL

- Sparsity
- Preserve spectral content

Temporal Contrast encoding

- Keep track of temporal changes in the signal
- Inaccurate and dense encoding



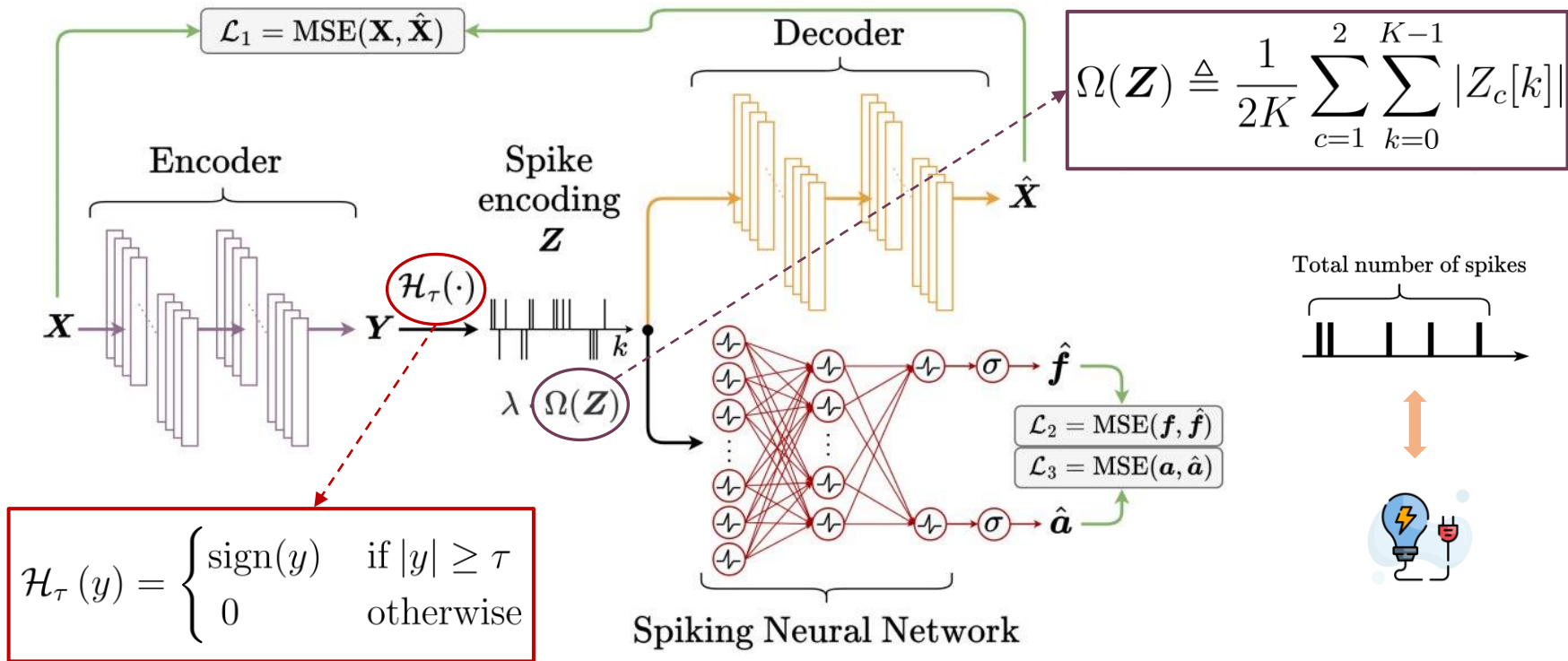
What if we
learned the
spike encoding?

Signal model

$$x[k] \triangleq x(kT) = \sum_{m=1}^M \underbrace{a_m e^{j(2\pi f_m kT + \phi_m)}}_{\text{complex sinusoid}} + \underbrace{w(kT)}_{\text{Gaussian noise}}, \quad k = 0, \dots, K - 1$$

- T : sampling time
- M : # of sinusoids
- K : window length
- Each **sinusoidal component** accounts for **one** moving reflector
- **Dataset**: 3,000 windows for each $M=1, \dots, 5$

Network architecture

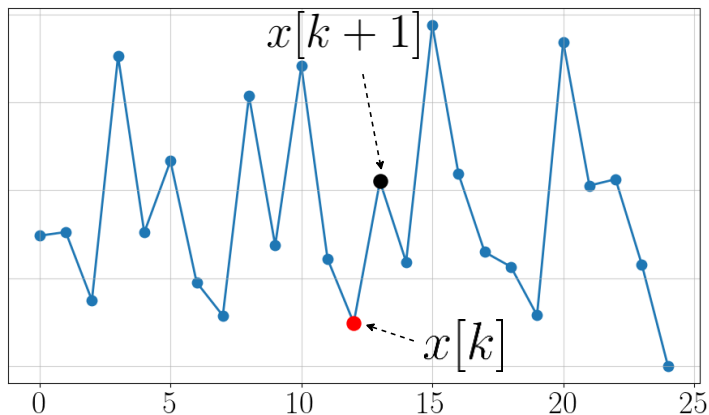


Comparison with Temporal Contrast methods

- Threshold-based representation (TBR)
- Step-forward (SF)
- Moving-window (MW)



- channel reconstruction
- spectral components
- sparsity
- robustness to noise



$$\begin{cases} x[k+1] - x[k] > thr. \longrightarrow \text{spike} = 1 \\ x[k+1] - x[k] < -thr. \longrightarrow \text{spike} = -1 \end{cases}$$

Channel reconstruction

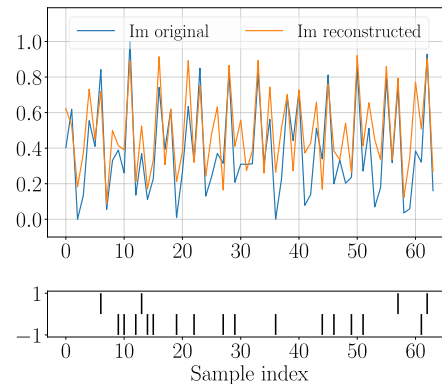
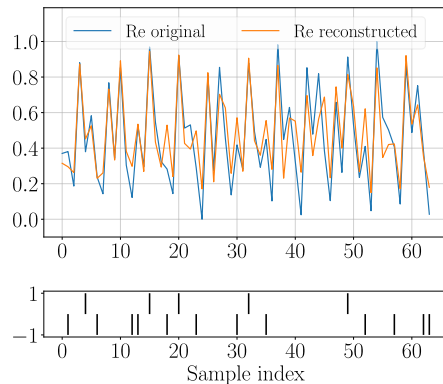
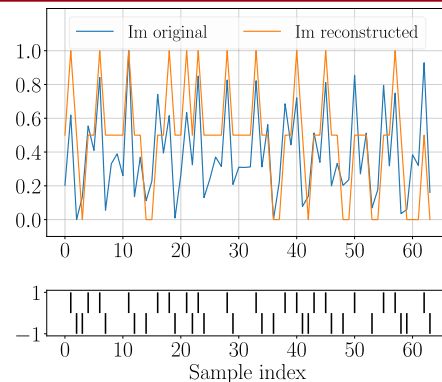
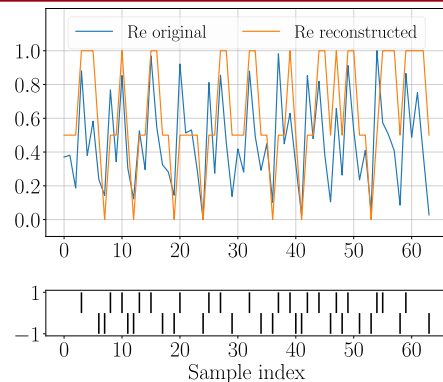
Metric: *Per-window* Root Mean Squared Error

Method	Recon. RMSE
TBR	0.374 ± 0.075
SF	0.222 ± 0.044
MW	0.262 ± 0.059
LSE	0.133 ± 0.028

LSE = Learned Spike Encoding

SF

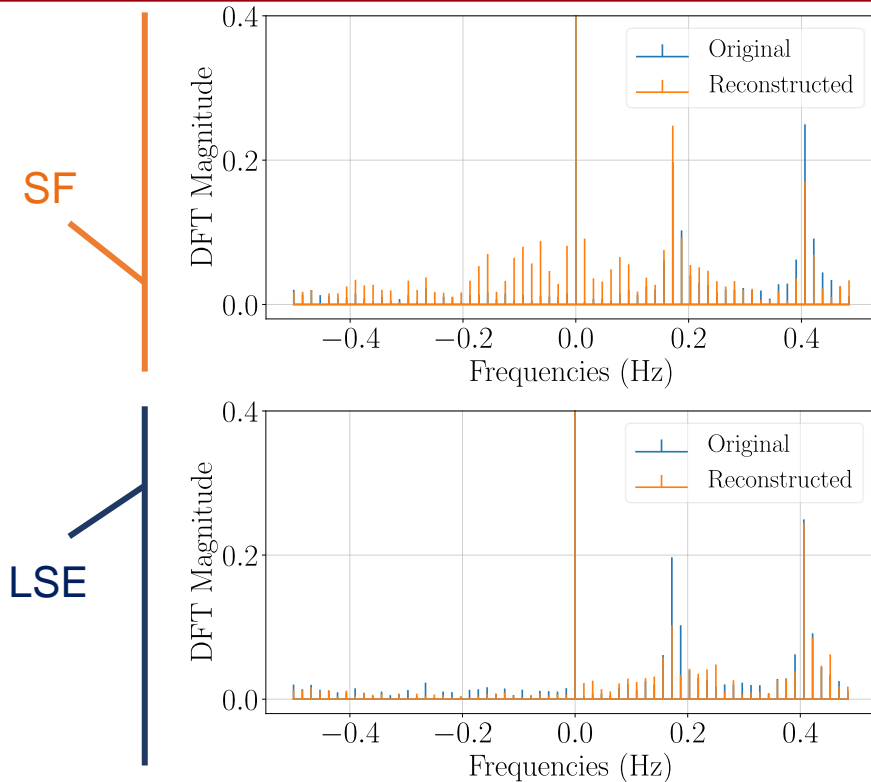
LSE



DFT magnitude reconstruction

Metric: *Per-window* Root Mean Squared Error

Method	$ DFT ^2$ RMSE
TBR	0.043 ± 0.010
SF	0.029 ± 0.009
MW	0.039 ± 0.011
LSE	0.017 ± 0.004

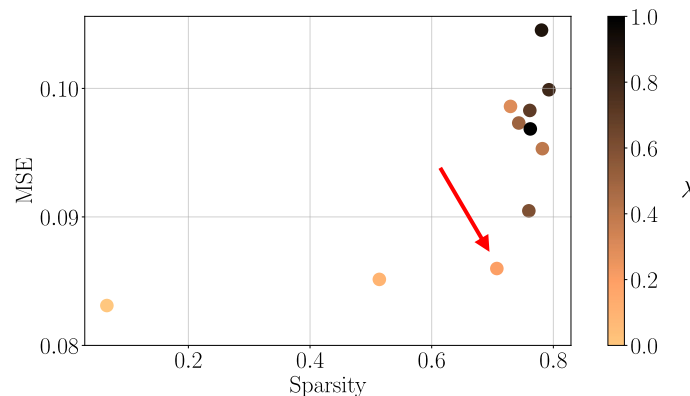
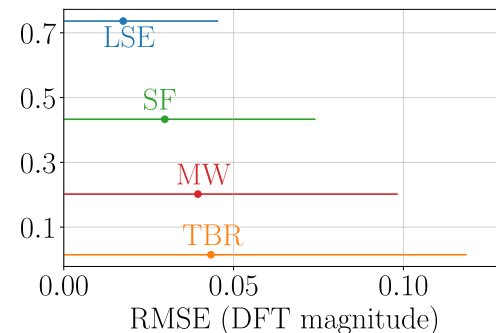
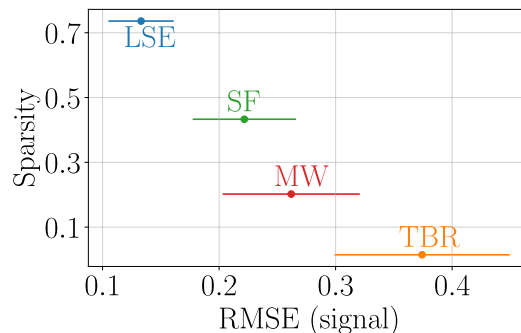


Sparsity of the encoding

Sparsity: Fraction of zeros in the encoding

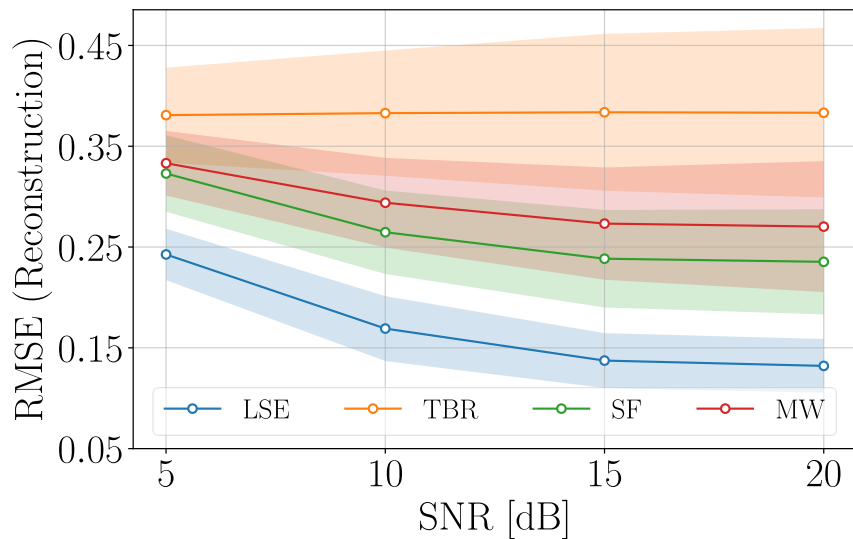
Method	$ \text{DFT} ^2$ RMSE
TBR	0.015
SF	0.433
MW	0.202
LSE	0.736

70% higher sparsity than SF

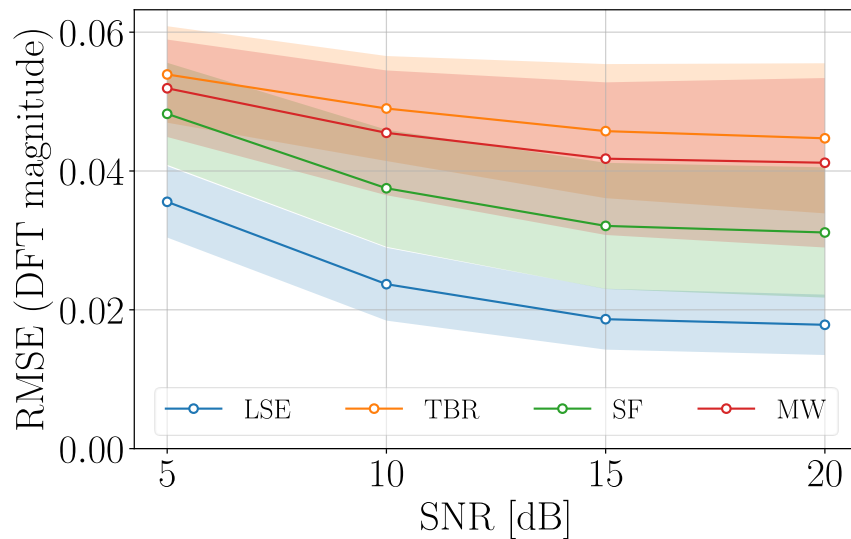


Direct control of the sparsity-accuracy trade-off

Robustness to noise



Channel response reconstruction



$|DFT|^2$ reconstruction

Concluding remarks

- Learn a **tailored** spike encoding for RF channel responses
- CAE for encoding + SNN for reconstructing amplitudes and frequencies
- **Lightweight** neural network: <120K parameters, ~2MB of size
- Direct control of the performance-sparsity trade-off

Thank you

eleonora.cicciarella@phd.unipd.it