



**ORIGIN™**

WiFi can do more.

# WiFi-Based Robust Human and Non-human Motion Recognition With Deep Learning

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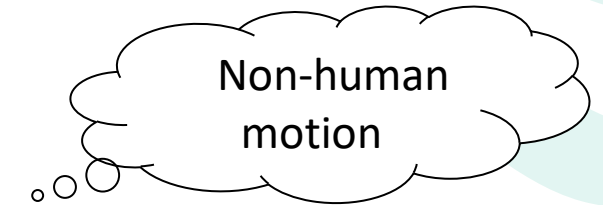
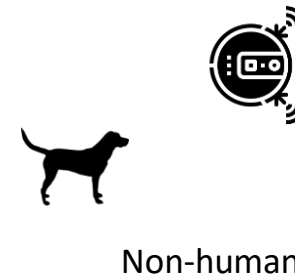
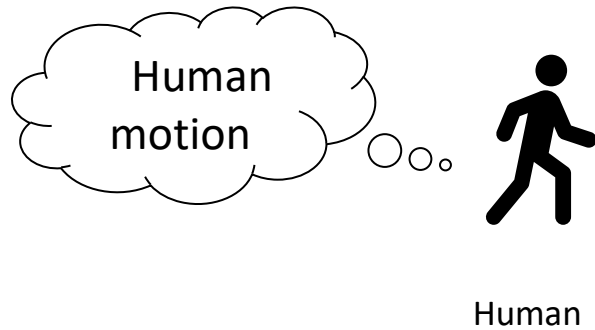
## Content

- Introduction
- Framework Design
  - WiFi Signal Preprocessing
  - Deep Neural Networks
- Evaluation
- Conclusion



# WiFi-based human and non-human recognition

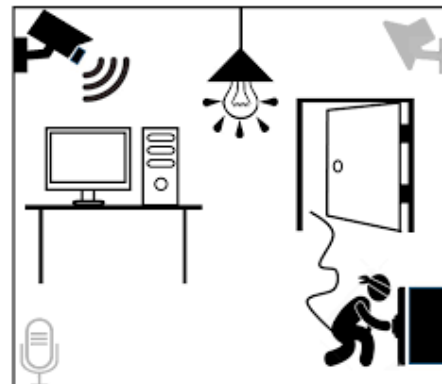
In many indoor environments, the moving subjects can be:



Pets, robots, electrical appliances...

Non-human motion introduce high false alarm rates to intelligent systems and applications:

- Intruder detection
- Occupancy monitoring
- Smart buildings
- Activity recognitions...



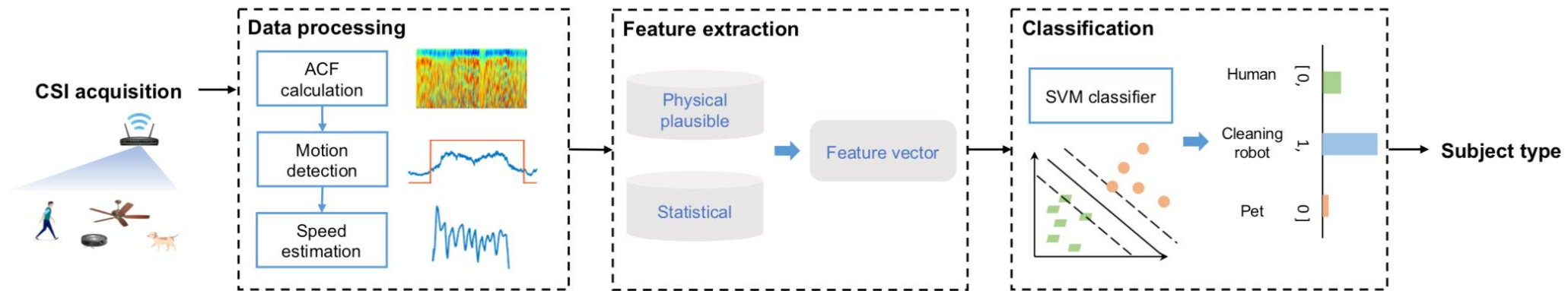
# WiFi-based human and non-human recognition

- Pets, vacuum machines, and electrical appliances are essential parts of families and extensively exist in various environments.
    - About 85 million families in US have pets in 2022 (American Pet Products Association).
    - The global robotic cleaners market is \$5.59 billion in 2021.
    - Electrical appliances such as fans and washing machines are common in households.
- Distinguishing human and non-human subjects is crucial for practical indoor intelligent applications and systems.



# WiFi-based human and non-human recognition

## Previous work using hand craft features



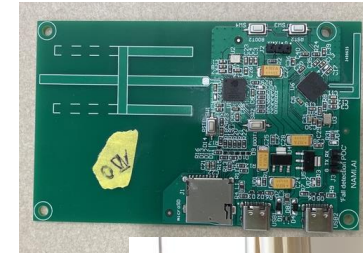
### Feature vector

- Physical features:
  - existence of gait, stride length, stride cycle time, average speed, speed variance, speed 25 percentile, speed 75 percentile
- Statistical features:
  - ACF peaks mean, ACF valleys mean, ACF peaks interval distance, ACF valleys interval distance, motion statistic mean, motion statistic variance

# WiFi-based human and non-human recognition

## Motivation

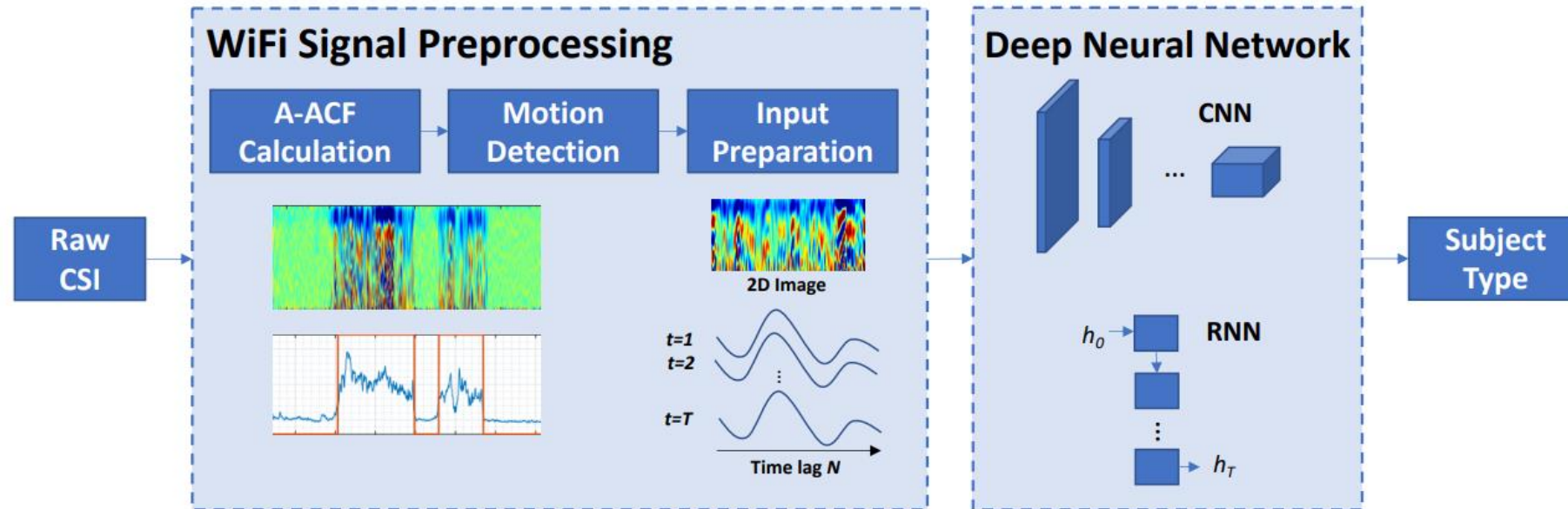
- Challenging cases:
  - Features cannot be derived from data:
    - Device limitations:
      - Coverage
      - Noise
    - Motion is complex:
      - Intrusion
      - Multiple people
  - Features show overlap:
    - Pet too large



Need more powerful models that can directly extract features from data!

# WiFi-based human and non-human recognition

## Framework Overview





# System Design

## Input preparation

Take channel power response of CSI

1

$$G(t, f) \triangleq |\tilde{H}(t, f)|^2$$

$$= |H(t, f)|^2 + 2 \operatorname{Re} \{ n^*(t, f) H(t, f) \exp(-j(\alpha(t) + \beta(t)f)) \} + |n(t, f)|^2$$

$$\triangleq |H(t, f)|^2 + \varepsilon(t, f),$$

ACF of channel power response

2

$$\rho_G(\tau, f) = \frac{\operatorname{cov}[G(t, f), G(t + \tau, f)]}{\operatorname{cov}[G(t, f), G(t, f)]}$$

$$= \frac{\sigma_s^2(f)}{\sigma_s^2(f) + \sigma_n^2(f)} \rho_s(\tau, f) + \frac{\sigma_n^2(f)}{\sigma_s^2(f) + \sigma_n^2(f)} \delta(\tau)$$

Apply Maximum Ratio Combine (MRC)

3

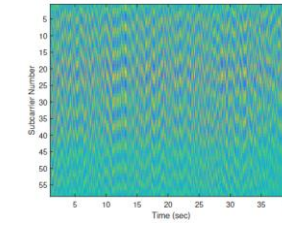
$$\hat{\rho}_s(\tau) = \sum_{i=1}^{N_s} \rho_G(\tau = \frac{1}{F_s}, f_i) \rho_G(\tau, f_i)$$

Take the differential

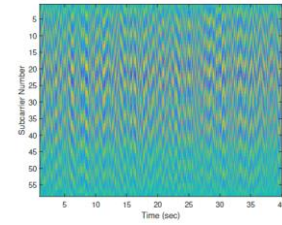
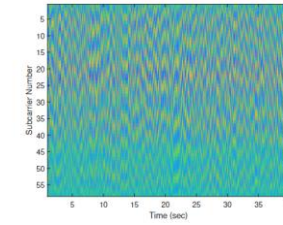
4

$$\Delta \hat{\rho}_s(\tau)$$

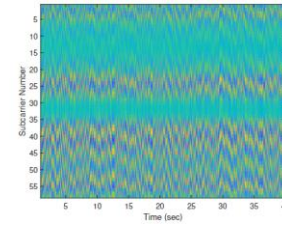
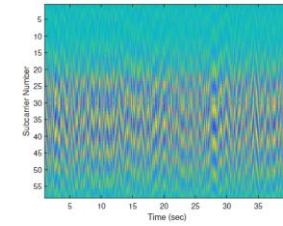
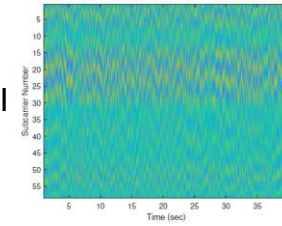
Envr. I



Raw CSI

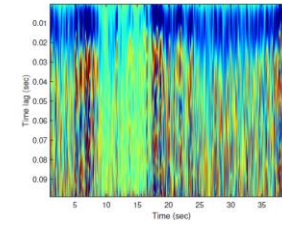


Envr. II

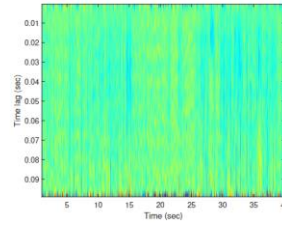
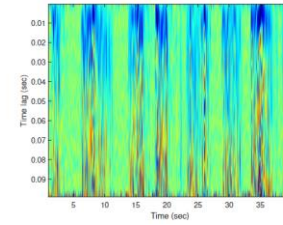


Furniture moved

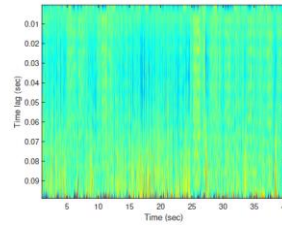
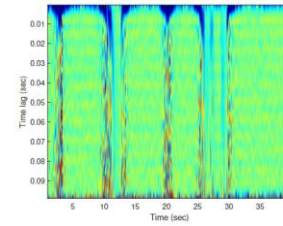
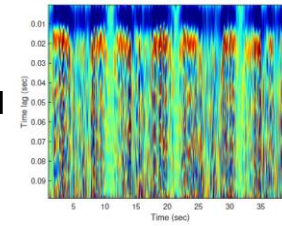
Envr. I



A-ACF



Envr. II



Human

Pet

Robot

# WiFi-based human and non-human recognition

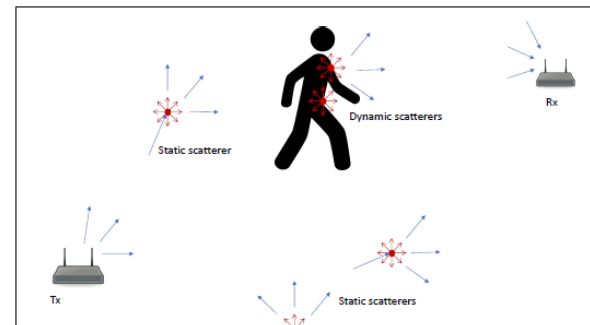
## Motion Detection

The autocorrelation function (ACF) of the CSI  $H(t, f)$  with the time lag  $\tau$ :

$$\rho_G(\tau, f) = \frac{\text{cov}[G(t, f), G(t + \tau, f)]}{\text{cov}[G(t, f), G(t, f)]}$$

$$= \frac{\sigma_s^2(f)}{\sigma_s^2(f) + \sigma_n^2(f)} \rho_s(\tau, f) + \frac{\sigma_n^2(f)}{\sigma_s^2(f) + \sigma_n^2(f)} \delta(\tau)$$

➔ motion statistic  $\phi_G(f) \triangleq \rho_G\left(\tau = \frac{1}{F_s}, f\right)$



[1] F. Zhang, C. Chen, B. Wang and K. J. R. Liu, "WiSpeed: A Statistical Electromagnetic Approach for Device-Free Indoor Speed Estimation," in *IEEE Internet of Things Journal*, vol. 5, no. 3, pp. 2163-2177, June 2018.

# WiFi-based human and non-human recognition

## Deep Learning Models

- Categories:

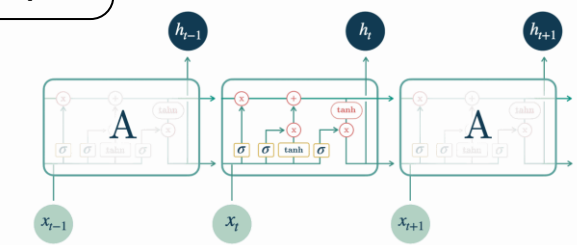
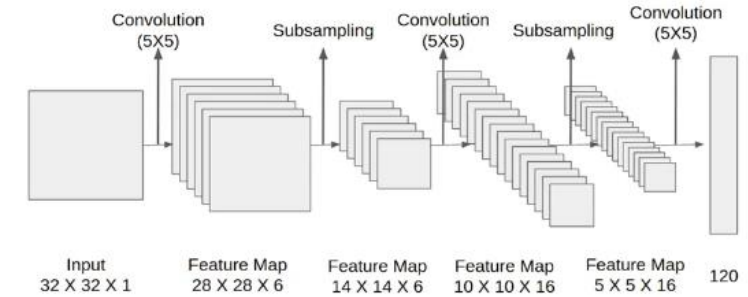
- Convolutional neural network
  - LeNet
  - ResNet (-18, -50, -101)

Pro: extract spatial hierarchies with 2D kernel  
 Con: focus on local

- Recurrent neural network

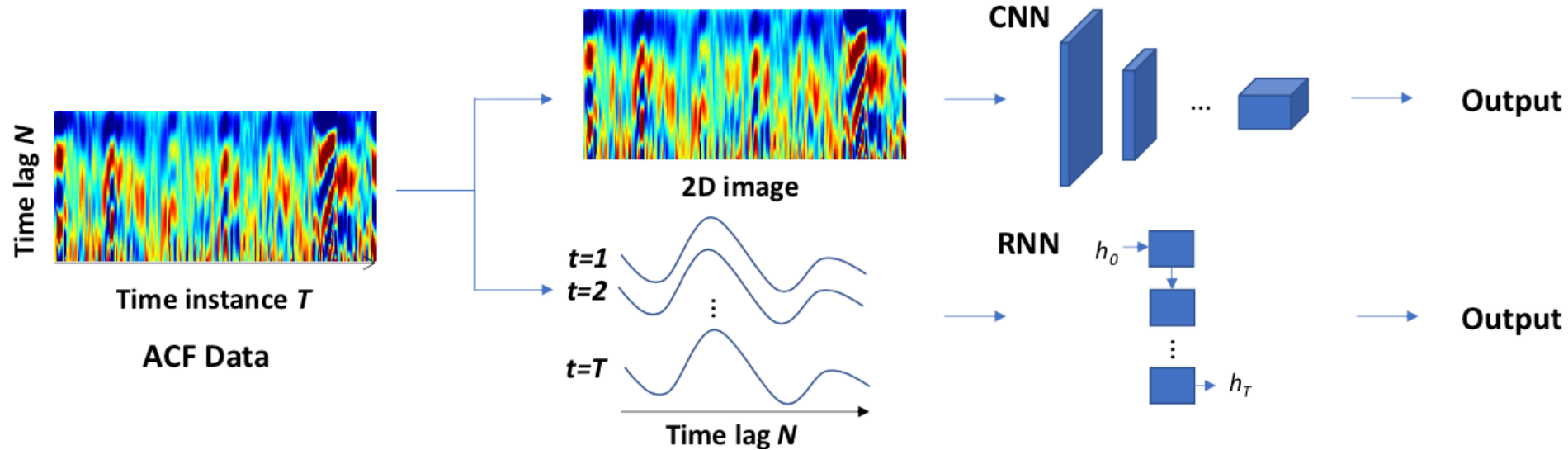
- RNN
- GRUNet
- LSTM

Pro: good at extract temporal dependencies  
 Con: neglect patterns of A-ACF within a time stamp



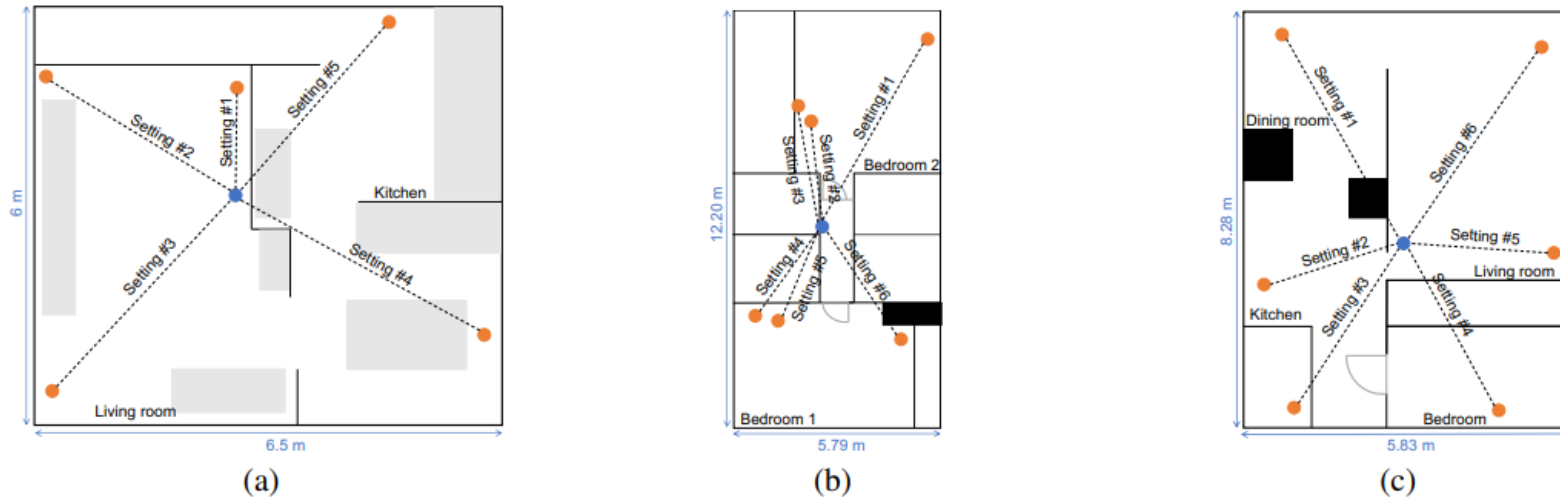
# WiFi-based human and non-human recognition

## Input Preparation



# WiFi-based human and non-human recognition

## Evaluation Environments



Floor plan of (a) Scenario I, an apartment, (b) Scenario II, a townhouse, and (c) Scenario III, a single family house.

## Evaluation Metrics

$$\text{Recall (True Positive Rate)} = \frac{\text{True Positive}}{\text{Total Positive}}$$

$$\text{Accuracy} = \frac{\text{True Positive} + \text{True Negative}}{\text{Total}}$$

$$\text{Precision (Positive Predictive Values)} = \frac{\text{True Positive}}{\text{True Positive} + \text{False Positive}}$$

$$\text{False Alarm Rate (False Positive Rate)} = \frac{\text{False Positive}}{\text{Total Negative}}$$

# Evaluation

## Dataset

Scenario	Human	Pet	Cleaning robot	Fan
I	F1, M1, M2, M3, M4, M5, M6, M7, M8, F2, F3	D1, D2, D3, D4, D5, D6, D7, D8	iRobot V3	Rotation
II	F1	–	iRobot V3	–
III	M2, M3, M9	C1	–	–

- Human:
  - **12 individuals** (9 males, 3 females)
  - Age: 23 to 34 years old
  - Height: **154** cm to 194 cm
  - Participants are free to walk, run, sneak, or stop and have small motions during data collection such as using their phones while walking.
- Pets:
  - **9 different pets**, including 8 dogs and a cat
  - Weight: **17 lb** to **85 lb**
  - Pets are allowed to move freely.
- Cleaning robot
  - iRobot V3 vacuum machine
- Fan:
  - A rotation fan

# WiFi-based human and non-human recognition

## Evaluation – Classification Performance

CLASSIFICATION ACCURACY OF DEEP LEARNING MODELS FOR HUMAN AND NON-HUMAN MOTION IDENTIFICATION

Model	Exp. I	Exp. II	Exp. III	Average
<b>LeNet</b>	91.29%	88.69%	98.19%	92.72%
<b>ResNet18</b>	94.60%	92.78%	99.34%	95.57%
<b>ResNet50</b>	93.28%	92.46%	98.68%	94.81%
<b>ResNet101</b>	93.66%	90.52%	98.59%	94.25%
<b>GRUNet</b>	75.66%	72.20%	97.65%	81.84%
<b>RNN</b>	75.38%	79.31%	97.86%	84.18%
<b>LSTM</b>	86.46%	82.76%	96.71%	88.64%

- LeNet achieves an average accuracy of 92.72%.
- The ResNet family of models demonstrated superior performance, especially ResNet18, which achieved the highest average accuracy of **95.57%**.
- Other deep learning models like RNN, GRUNet, and LSTM performed comparatively lower, with average accuracies of 84.18%, 81.84%, and 88.64%, respectively.

EVALUATION RESULTS OF FOUR-CLASS MOTION RECOGNITION

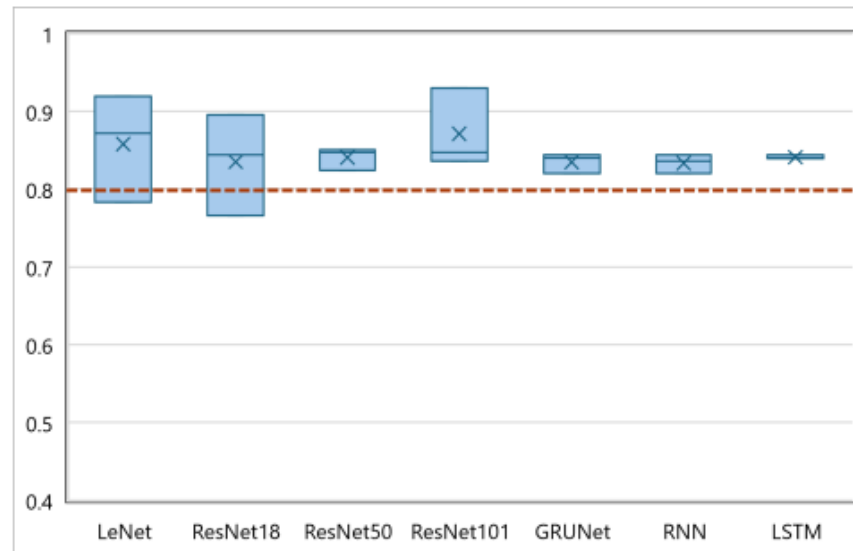
Model	Average Precision	Average Recall	Average F1-score
<b>LeNet</b>	92.00%	91.96%	91.92%
<b>ResNet18</b>	94.23%	93.52%	93.70%
<b>ResNet50</b>	91.42%	91.71%	91.31%
<b>ResNet101</b>	91.82%	90.74%	90.83%
<b>GRUNet</b>	68.67%	81.66%	73.90%
<b>RNN</b>	73.90%	81.86%	77.12%
<b>LSTM</b>	87.73%	87.85%	87.50%

- Overall, the results demonstrate the superiority of our proposed deep learning-based framework in accurately identifying human and non-human subjects through-the-wall with WiFi.

The remarkable performance of the ResNet models affirms the efficacy of the deep learning approach in complex detection tasks.

# WiFi-based human and non-human recognition

## Evaluation – Robustness



Testing accuracy in unseen environments.

- Followed the **leave one-environment-out methodology** and thus get three testing experiments.
- Each experiment contains a balanced dataset that can reflect the **real-world conditions**, where the data size ratio of human to non-human targets is 5:1.

- ResNet101 achieved an impressive average testing accuracy of **87.09%**.
- **All models surpassed the 80%** mark in average testing accuracy.
- These outcomes validate that our proposed architecture minimizes the impact of factors such as environment, position, or direction on recognition performance.

This enables effective recognition of human and various non-human subjects in new environments without requiring additional training or parameter adjustments



# WiFi-based human and non-human recognition

## Evaluation – Model Parameter

Model	LeNet	ResNet-18	ResNet-50	ResNet-101	RNN	GRUNet	LSTM
Parameter Size (MB)	14.7	42.7	81.3	158.0	0.082	0.24	0.055

For implementation on edge devices, we need to balance the trade-off between memory requirement and recognition performance.

# WiFi-based human and non-human recognition

## Conclusion

- We introduce a framework for **recognizing human and various non-human subjects** using a **single pair of WiFi devices** with deep learning.
- Our system addresses the common challenge of non-human interference by leveraging a **unique and context-agnostic feature A-ACF** as input for deep neural networks, which ensures **robust performance regardless of environment, location, or direction**.
- Leverage a deep neural network to extract features from a **designed statistic, A-ACF**, Rigorous tests across diverse scenarios not only affirm the **high accuracy of the proposed system on four types moving subjects recognition in complex settings** but also **guide the choice of the most suitable deep learning architectures for WiFi sensing tasks**.



Thank You